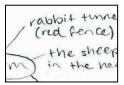
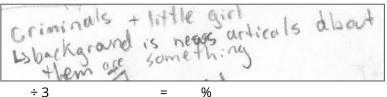
Idea Development

Name:

Generate ideas 1

maximum of 50%







Number of **words** \rightarrow















Number of simple sketches \rightarrow ____ \times 2%



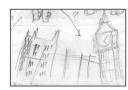














Number of better sketches \rightarrow ____ \times 4%

Select the best and join together ideas 2

Circle the **best** ideas **Link** into **groups** of ideas

circled = □5% linked = o 5 %

3 **Print reference images**

____ images x 5%

= %

maximum of 8 images

Thumbnail compositions 4

thumbnails x 8%

max of 10 thumbnails

5 Rough copy

_ drawing x 25%

great quality or better

Total

NOTE: If you simply copy a picture from the internet, your mark drops to 25%.

Generate ideas!

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

Adding up points for ideas:

Number of words \rightarrow ____ \div 3 = ___% Number of simple sketches \rightarrow ___ \times 2% = ___%

Number of **better** sketches \rightarrow **____ × 4% = ___%**

Select the best	
Draw circles or squares around your best ideas	\square You have selected the best 3-7 ideas = 5%
Link the best into groups	
Draw dashed or coloured lines to link your best ideas into	\square You have joined the best ideas with lines = 5%
groups that could work well together	

Print references

Number of reference photos \rightarrow ____ × 5% = ____%

- Print **SIX** reference images so you can accurately observe the challenging parts of your artwork. Taking and using your own photographs is preferred, but image searches are also fine.
- **Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
- You must hand in the **printed** copy of the images to earn the marks.

Thumbnail compositions

- Create **TWO or more** thumbnail drawings anywhere in the idea development section.
- These should be based on combinations of ideas that you come up with. Include your **background**.
- Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
- Draw a frame around your thumbnails to show the edges of the artwork.

Adding up points for THUMBNAIL drawings

Number of thumbnail drawings

× 8% = ____%

Rough drawing

- Take the best ideas from your thumbnails and combine them into an improved rough copy.
- Use this to work out the bugs and improve your skills before you start the real thing.
- If you are using colour, use paint or coloured pencil to show your colour scheme.
- Draw in a frame to show the outer edges of your artwork.
- Remember to choose a non-central composition.

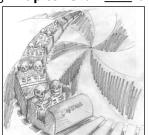
Examples of ROUGH drawings











Rough drawing \rightarrow up to 25% = ____